

Elemental Weapon 5e dnd Transmutation-Warlock magical spell

Elemental Weapon 5e dnd Transmutation

When you touch a nonmagical weapon, it becomes a magic weapon. Select one of the following damage types: acid, fire, lightning, cold, or thunder. The weapon has the +1 bonus to attack rolls for the duration. And it deals an extra 1d4 damage of the chosen type when it hits. 5e Elemental weapon is an upgrade over the magical weapon in 5e. You get the same hit bonus, but you get a better damage bonus. So the minimum roll is equal to the magic weapon bonus, and this one can crit and hit vulnerabilities.

[Doom Party GIF](#) from [Doom GIFs](#)

Higher level, spell casting:

Suppose you cast the spell utilizing a spell slot of Level 5 or 6. Then the bonus to attack rolls increases to +2, and the extra damage increases to 2d4. When you use a spell slot of Level 7 or higher, the bonus increases to +3, and the extra damage increases to 3d4.

<i>School</i>	<i>Transmutation</i>
<i>Level</i>	3
<i>Casting time</i>	<i>One Action</i>
<i>Range: Touch</i>	<i>Touch</i>

<i>Components</i>	<i>V, S</i>
<i>Duration</i>	<i>Concentration, up to 1 hour</i>
<i>Reference</i>	<i>Page: 237 Players Handbook</i>
<i>Spell</i>	<i>Paladin</i>

What is a +1 weapon 5e?

The “+1 Weapon 5e” subheading states may be standard for magic weapons in 5e to give a bonus to a stat. It may indeed give only to a stat, but in D&D, a magic item “+1” has generally meant that it provides the bonus for using that item.

Is Elemental Weapon 5e useful on a dnd Hexblade?

5e Elemental Weapon says that the weapon you cast it on has to be nonmagical. However, the Blade Pact 5e weapon counts as a magical weapon. Suppose you get the Improved Pact Weapon invocation in dnd (hexblade.) In that case, your weapon is more magical. When do you want to or be able to use Elemental Weapon in 5e?



You can use any weapon you charge with your Pact of the Blade feature as a spellcasting focus for your warlock spells. Besides, the weapon gains a +1 bonus to its invasion and damage rolls, except it is a magic weapon that then has a

bonus to those rolls. Eventually, the weapon you conjure can be a longbow, light crossbow, [short bow](#), or heavy crossbow.

The invocation does not specify that your 5e pact weapon becomes a magical weapon, only that it may [gain](#) +1 to its attack and damage rolls.

Damage of elemental weapons

Damage	Damage Dice	Min Damage	Average Damage	Max Damage
1st				
2nd				
3rd	1d4	1	2.5	4
4th	1d4	1	2.5	4
5th	2d4	2	5	8
6th	2d4	2	5	8
7th	3d4	3	7.5	12
8th	3d4	3	7.5	12
9th	3d4	3	7.5	12

The proof is in the wording:

The Warlock Blade Pact paragraph says:

This weapon counts as magical to overcome impedance and immunity to nonmagical attacks and damage.

A key phrase counts as. And only for the purposes, it says it does.



Monk's Ki-Empowered Strikes 5e

Monk's Ki-Empowered Strikes in dnd 5e:

Starting at 6th level: your unarmed strikes count as magical to overcome resistance and immunity to nonmagical attacks and damage. Does not compare to Magic Weapon; this spell, an example of something being made magical: You touch a nonmagical weapon. Until the spell finishes, that weapon becomes a magic weapon with a +1 bonus to attack rolls and damage rolls. You can use Elemental Weapon 5e on your pact weapon.