

Dungeons and Dragons

Hex 5e

You can place a curse on any creature which you can see within range. Through the game and when the spell ends, you deal with an extra 1d6 necrotic damage to the target.



Source-
PHB,
page 251



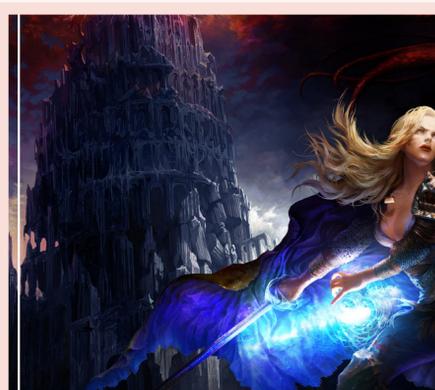
Spell Lists
Warlock

It happens whenever you hit it with a massive attack. Also, you can choose one ability when you begin to cast the spell.

At Higher Levels. When you begin to cast this spell utilizing a spell slot of 3rd or 4th level, you may maintain your concentration on this spell for up to eight hours.



Duration:
Up to 1 hour



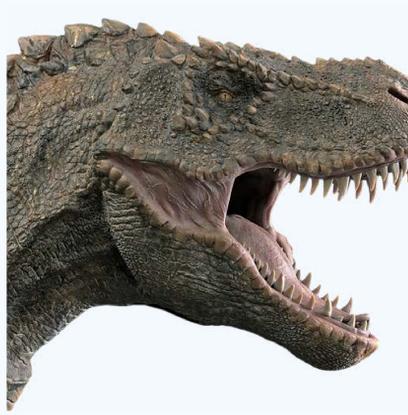
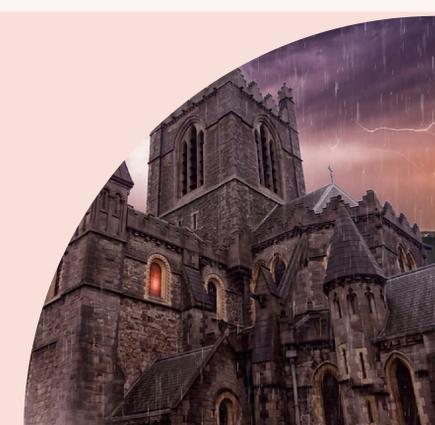
Casting
Time: 1
bonus action

Hex 5e is to the Warlock as Hunter's Mark is to the Ranger. Its primary purpose is the extra d6 of damage to moving to a new target as a helpful bonus action.

Usually, the Relentless Hex 5e damage isn't part of the Eldritch Blast, but it would stack with everything else.



Range:
90 feet



Components:
V, S, M

For the next 7 days, each target gains a +2 bonus to AC while they are within 30 feet of each other. A creature can benefit from this rite again only if widowed.

Hexblade 5e: Similarly, you could dual-wield with both weapons using Cha. One is a Pact weapon, and the other the weapon you touch using 5e Hexblade Warrior.



The Eldritch
Invocations
Relentless
Hex



Races
Elf

DnD Spells List enables your to create your own spellbook for your character!



Hex 5e requires concentration, whereas bestowing Curse 5e at a high level, and Hexblade's Curse does not.



Dungeons
& Dragons

Every weapon, spell, along with harmful monster ability specifies the actual damage it deals with.